

Text Extraction from Image using Python

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ABSTRACT

With so much of our lives computerized, it is vitally important that machines and humans can understand one another and pass information back and forth. Mostly computers have things their way we have to & talk to them through relatively crude devices such as keyboards and mice so they can figure out what we want them to do. However, when it comes to processing more human kinds of information, like an old-fashioned printed book or a letter scribbled with a fountain pen, computers have to work much harder. That is where optical character recognition (OCR) comes in. Here we process the image, where we apply various pre-processing techniques like desk wing, binarization etc. and algorithms like Tesseract to recognize the characters and give us the final document.

Keywords: Open CV- Python; Image Processing; Text Extraction; Image threshold; Virtual Image

I. INTRODUCTION

Text data present in images contain useful information for automatic annotation, indexing, and structuring of images. Extraction of this information involves detection, localization, tracking, extraction, enhancement, and recognition of the text from a given image. However, variations of text due to differences in size, style, orientation, and alignment, as well as low image contrast and complex background make the problem of automatic text extraction extremely challenging. While comprehensive surveys of related problems such as face detection, document analysis, and image indexing can be found, the problem of text information extraction is not well surveyed. A large number of techniques have been proposed to address this problem, and the purpose of this paper is to classify and review these algorithms, discuss benchmark data and performance evaluation, and to point out promising directions for future research.

Content-based image indexing refers to the process of attaching labels to images based on their content. Image content can be divided into two main categories: perceptual content and semantic content. Perceptual content includes attributes such as color, intensity, shape, texture, and their temporal changes, whereas semantic content means objects, events, and their relations. A number of studies on the use of relatively low-level perceptual content for image and video indexing have already been reported. Studies on semantic image content in the form of text, face, vehicle, and human action have also attracted some recent interest. Among them, text within an image is of particular interest as

- It is very useful for describing the contents of an image;
- It can be easily extracted compared to other semantic contents, and
- It enables applications such as keyword-based image search, automatic video logging, and text-based image indexing.

II. TEXT IN IMAGES

A variety of approaches to text information extraction (TIE) from images have been proposed for specific applications including page segmentation, address block location, license plate location, and content-based image indexing.

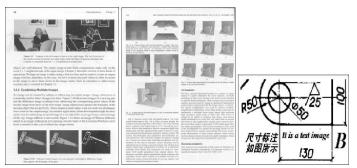


Fig. 1: Grayscale document images



Fig. 2: Multi-color document images



Fig. 3: Images with caption text



Fig. 4: Scene text images

Text in images can exhibit many variations with respect to the properties like geometry, color, motion, edge and compression.

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Table	1.	Prot	nertiec	of t	evt	111	1mages
1 auto	1.	110	perties	υīι	UAL	ш	images

Proj	perties	Variants or sub- classes				
	Size	Regularity in size of				
		text				
		Horizontal/vertical				
Geometry	A 11	Straight line with				
	Alignment	skew (implies vertical				
		direction)				
		Curves				
		3D perspective				
		distortion				
	Inter-	Aggregation of				
	character	characters with				
	distance	uniform distance				
		Gray				
Colour		Colour (monochrome,				
6		polychrome)				
		Static				
		Linear Movement				
		2D rigid constrained				
Motion		movement				
		3D rigid constrained				
		movement				
		Free Movement				
Edge		Strong edges				
		(contrast) at text				
		boundaries				
		Un-compressed image				
Compressio	n					
		JPEG, MPEG-				
		compressed image				

The problem of Text Information Extraction TIE system receives an input in the form of a still image or a sequence of images. The images can be in gray scale or color, compressed or un-compressed, and the text in the images may or may not move. The TIE problem can be divided into the following sub-problems: (i) detection, (ii) localization, (iii) tracking, (iv) extraction and enhancement (v) Optical Character recognition (OCR).

III. IMAGE THRESHOLDING

D. Threshold to Zero

A. Threshold Binary

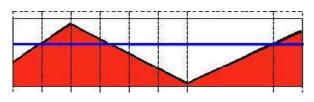


Fig.5: Threshold Binary

This thresholding operation can be expressed as:

$$\mathtt{dst}(x,y) = \left\{ \begin{array}{ll} \mathtt{maxVal} & \mathrm{if} \ \mathtt{src}(x,y) > \mathtt{thresh} \\ \mathfrak{0} & \mathrm{otherwise} \end{array} \right.$$

So, if the intensity of the pixel src(x, y) is higher than thresh, then the new pixel intensity is set to a MaxVal. Otherwise, the pixels are set to 0.

B. Threshold Binary, Inverted

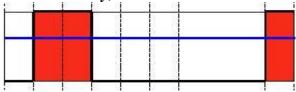


Fig. 5: Threshold Binary, Inverted

This thresholding operation can be expressed as:

$$\mathtt{dst}(x,y) = \left\{ egin{array}{cc} \mathtt{0} & ext{if } \mathtt{src}(x,y) > \mathtt{thresh} \ \mathtt{maxVal} & ext{otherwise} \end{array}
ight.$$

If the intensity of the pixel src(x, y) is higher than will be set to 0. thresh, then the new pixel intensity is set to a0. Otherwise, it is set to MaxVal.

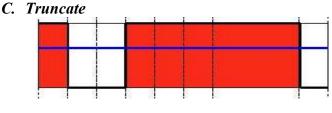


Fig. 6: Truncate

This thresholding operation can be expressed as:

$$dst(x,y) = \begin{cases} threshold & if src(x,y) > thresh \\ src(x,y) & otherwise \end{cases}$$

The maximum intensity value for the pixels is thresh, if src(x, y) is greater, then its value is *truncated*. See figure below:

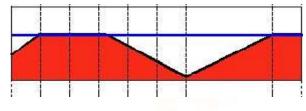


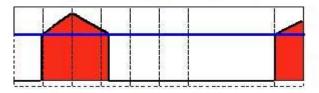
Fig. 7: Threshold to Zero

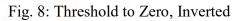
This operation can be expressed as:

 $dst(x,y) = \begin{cases} src(x,y) & \text{if } src(x,y) > thresh \\ 0 & \text{otherwise} \end{cases}$

If thresh is lower than thresh, the new pixel value will be set to 0.

E. Threshold to Zero, Inverted





This operation can be expressed as:

$$dst(x,y) = \begin{cases} 0 & \text{if } src(x,y) > thresh\\ src(x,y) & \text{otherwise} \end{cases}$$

If thresh is greater than thresh, the new pixel value will be set to 0.

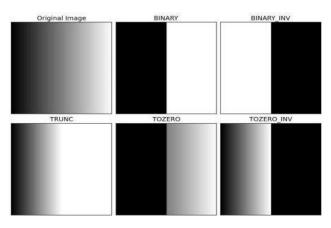
F. Simple Thresholding

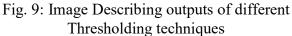
If pixel value is greater than a threshold value, it is assigned one value (may be white), else it is assigned another value (may be black). The function used is **cv2.threshold**. First argument is the source image, which **should be a grayscale image**. Second argument is the threshold value which is used to classify the pixel values. Third argument is the maxVal which represents the value to be given if pixel value is more than (sometimes less than) the threshold value. OpenCV provides different styles of thresholding and it is decided by the fourth parameter of the function. Different types are:

- ➢ cv2.THRESH_BINARY
- > cv2.THRESH_BINARY_INV

- ▷ cv2.THRESH_TRUNC
- cv2.THRESH_TOZERO
- > cv2.THRESH_TOZERO_INV

Two outputs are obtained. First one is a **retval**. Second output is our **thresholded image**.





IV. PYTHON ANYWHERE

Python Anywhere is an online Integrated Development Environment (IDE) and Web hosting service based on the Python programming language. It provides in browser access to server-based Python and Bash Command-line interfaces, along with a code editor with Syntax highlighting. One striking different between Python Anywhere and the usual Python Cloud Computing solution that we know of, is that you can totally work on it online using internet browser in developing your Python application. With this, you can bypass the usual delicacies on preparing a local workstation that meet cloud hosting service environment requirement and directly work inside your browser that connected to many consoles provided by Python anywhere, such as : Bash, Python/iPython 2.6/2.7/3.3 and MySQL.

This provides a step-by-step guide on how to deploy your Django applications. The service provides inbrowser access to the server-based Python and Bash command line interfaces, meaning you can interact with Python Anywhere's servers just like you would with a regular terminal instance on your own computer. Currently, Python Anywhere are offering a free account which sets you up with an adequate amount of storage space and CPU time to get a Django application up and running.

A. Creating a Python Anywhere Account

First sign up for a Beginner Python Anywhere account. If your application takes off and becomes popular, you can always upgrade your account at a later stage to gain more storage space and CPU time along with a number of other benefits (like hosting specific domains and ssh abilities).

Once your account has been created, you will have your own little slice of the World Wide Web at http://<username>.pythonanywhere.com, where <username> is your Python Anywhere username. It is from this URL that your hosted application will be available from.

B. The Python Anywhere Web Interface

The Python Anywhere web interface contains a *dashboard*, which in turn provides a series of tabs allowing you to manage your application. The tabs as illustrated in Fig. 10 include:

- a *consoles* tab, allowing you to create and interact with Python and Bash console instances;
- a *files* tab, which allows you to upload to and organize files within your disk quota;
- a *web* tab, allowing you to configure settings for your hosted web application;
- a *schedule* tab, allowing you to setup tasks to be executed at particular times; and
- a *databases* tab, which allows you to configure a MySQL instance for your applications should you require it.

Of the five tabs provided, we'll be working primarily with the *consoles* and *web* tabs. The Python Anywhere help pages provide a series of detailed explanations on how to use the other tabs.

- → C 🗋 https://www.pythonanywhere.com/user/somebody/	onsoles/ 😝 🛱 🍕
by pythonanywhere	Sendleedback Forums Help Blog Deshizoend Account Logicut
Consoles Files Web Schedule D	atabases
Start a new console:	
Python: 27/26/33 IPython (0.13): 27/26/33 PyPy: 2.7 Othor: Bash I MySOL	0% used (0.00 cf your 100 second CPV alowanc Allowance resets in 20 hours, 50 minut
Your consoles:	
You have no consolas. Click a link above to start one.	

Fig. 10: The Python Anywhere dashboard, showing the *Consoles* tab.

C. Python Anywhere to upload the image

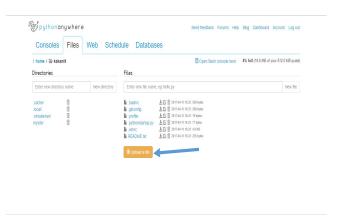


Fig. 11: Python Anywhere IDE to upload image

In the Python Anywhere IDE, the user can upload the image from which he or she wishes to extract the text. After logging into Python Anywhere account, a user has to go to the working directory where one can find "Upload a File" option. Clicking on it lets user chose the desired image and then uploads it to Python Anywhere cloud.

D. The Bash Console



Fig. 12: Finding Bash Console in Python Anywhere

Python Anywhere allows a user to have two consoles for a free trial. On upgrading the account, a user can increase this number. To run the python files one must open the bash console.



Fig. 13: Running Files in Bash Console

Here we specify the file we wish to run. Python is the keyword to specify that we are running a python file and testest.py is the file name.

E. Result File

82	pythonanywhere	Send feedback	Forums	нер	Blog (ashboard	Account	Log
/ hor	me / kakaniš / mysite / foo.txt	Reyboard shortcuts	Nernal	* d	P Share	H Save	Save as.	- 14
1	THE LAST CAR							
3 4	THAI PARKED HERE ' IS STILL MISSING							

Fig. 14: Text files containing extracted text

The text extracted from the images is pipelined to a text file where the user can view, edit and modify its contents. User can thus save the obtained text file and download it from Python Anywhere.

V. SYSTEM ANALYSIS

A. System Architecture

The entire process can be depicted using these basic steps:

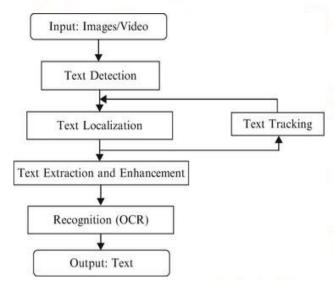


Fig. 15: Workflow in the system

The three basic steps involved in this process are detection, enhancement and extraction. This diagram defines the structure of the system.

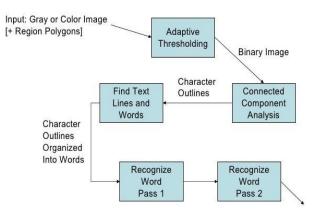


Fig. 16: Detailed Architecture of system

VI. Test cases

Table 2: T	Cest Cases
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S.	Test Case	Expected	Actual	Result
No		Result		
1	Image with	Text	Text	Passed
	plain Text and	extracted	extracted	
	plain			
	background			
2	Image with	Text	Text	Passed
	luminance	extracted	extracted	
3	Tabular data	Text	Text	Passed
	which contains	extracted	extracted	
	the rows and			
	columns			
4	Letter head	Text	Text	Passed
		extracted	extracted	
5	Bond paper	Text	Text	Passed
	with the text	extracted	extracted	
	content which			
	is in colour			
6	Signboard	Text	Text	Passed
	containing text	extracted	extracted	
7	Text with	Text	Text	Passed
	varying font	extracted	extracted	
	size			
8	Handwritten	Text		Partiall
	text	extracted		у
				passed
9	Image with	Text	Text	Failed
	high text data	extracted	extracted	
	of low details			
		·		

10	Complex	Text	Text	Failed
	background	extracted	extracted	
	image with			
	tilted text			
	containing			
	mixed colours			
11	Label on water	Text	Text	Failed
	bottle	extracted	extracted	

Below are the results of few test cases performed. The original image and the extracted text are shown below.

A. Example 1:

ABSTRACT

Name: V Rohith

Learning words from pictures

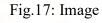
n pictures correlates recorded speech with images, could

-System correlates recorded spe lead to fully automated speech recognition.

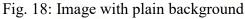
Speech recognition systems, such as those that convert speech to text on cell phones, are generally the result of machine learning. A computer pores through thousands or even millions of radio files and their transcriptions, and learns which acoustic features correspond to which typed words. But transcribing recordings is costly, time-consuming work, which has limited speech recognition to a small subset of languages spoken in wealthy nations.

The goal of this work is to try to get the machine to learn language more like the way humans do. New approach to training speech-recognition systems are that doesn't depend on transcription. Instead, their system analyzes correspondences between images and spoken descriptions of those images, as captured in a large collection of audio recordings. The system then learns which acoustic features of the recordings correlate with which image characteristics.

Merging modalities



	$ \begin{array}{l} \label{eq:result} \mbox{from} & \mbox{id} & \m$
	Δ μ Τ ο M A TI O N: 5.3 5.79 w → P F R I 47,"u.3 m M A C H IN : 5.0609 07:38 - /mysite 8 python testest.py hange - 0.00 degrees ' ABSTRACT
	HT.NO:13071AOSHS Name: VW
	Learning words from pictures
	-System correlates recorded speech with images, could lead to fully automated speech recognition.
	speech recognition systems such as these that convert speech to text on cell brones are generallythe result ofmachine latering A computerpores through thoseands or evennillions of audio files and therreranscomputers and theory which acoustic features correspond to which typedwords But transcribing recordings is costly timeaconsumingwork which has hnnted speech recognition to a small subset of languages spoken inweallyn nations
	The goal ofthrs work is to try to get the machine to learn language more like the waysquere do new approach to training spectroscopy more system are that nees to the second spectra to the spectra spectra spectra spectra between images and spoken descriptions of those jamages as captured if a large the second negotings door spectra spectra spectra spectra spectra the second negoting spectra spectra spectra spectra spectra spectra of the second negoting spectra spectra spectra spectra spectra the spectra sp
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B. Example 2:



Fig. 19: Bond Paper



Fig. 20: Bond Paper with plain background

C. Example 3:

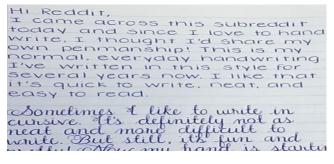
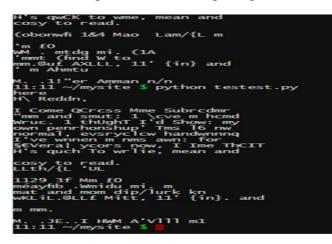
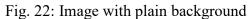


Fig. 21: Hand writing Image





D. Example 4:

Adobe, the Adobe logs, Acrobin, the Acrobin logs, Acrobin Capture, Adobe Garannini, Adobe Intelligent Document Platform, Adobe PDF, Adobe Reader, Adobe Subnites Network, Addu, Diollin, ePaper, Lutimue, FranceRiales, Illumino, InDecigi, Misisu, Mviad, PapeMalee, Photokay, Poetca, PurScript, and XMP are other registered malematic to tradematic Adobe Stratem Incorporated in the United States and/or other constructs. Microrelt and Windowy are other constructs, Agobe, Mai, Machineh, and Poeter, Microrelt and Windowy are other constructs. Agobe, Mai, Machineh, and Poeter, Microrelt and Windowy are other constructs. Agobe, Mai, Machineh, and Poeter Machinek, and Tother Constructions, and the United States and or the construct ISM is a registered trademark of Sun Machinek, diffe, World Wild Web Comporting, and of the WC are registered and hell by its best limitimizing/DUT, INRIA and Kein, Helverka and Times are registered and hell by its best limitimized or its obsidiaries. Actal and Times New Roman are malemarks of The Machinek of Limiting-Poeter Add and or its orbitalized and Times New Roman are malemarks of The Machinek and Times New Roman are malemarks of The Machinek and Times New Roman are malemarks of The Adventage Corporation registered in the U.S. Pater and Times New Roman are malemarks are the property in Generation Registered in the U.S. Pater and Times New Roman are malemarks are the property of them respective revers.

Fig. 23: Image with high text data of low details



Fig. 24: Image with high text data of low details

E. Example 5:



Fig. 25: Complex background image with tilted text containing mixed colors

C:\Py	thon34>	python t	estest.py			
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		(Ed \$5.9				
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а						
3: ho	w>: Suc	cess" co	urse			
	, , ,					
C:\Pv	thon34>					

Fig. 25: Complex background image with tilted text containing mixed colors with plain background

CONCLUSION

Even though a large number of algorithms have been proposed in the literature, no single method can provide satisfactory performance in all the applications due to the large variations in character font, size, texture, color, etc. Through this paper we are in the stream of deriving the satisfactory results by enhancing the input by fine tuning the image and deriving the optimum levels of accuracy from TESSERACT.

FUTURE SCOPE

With machine learning algorithms constantly being developed and improved, massive amounts of computational power becoming readily available both locally and on the cloud, and unfathomable amounts of data can be extracted not only in the domain of image but also in terms of scene, video frames and scrolling types of data.

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